ISSUE #10

SLICED (QUARTERLY)

An Experimental Comic Anthology

Bay





Editorial

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I'd like to say a quick thank you to everyone for getting Vol #2 made. It's all been sent out and I hope everyone enjoys it.

The Kickstarter itself, although a success, did highlight a few thoughts I've been having in the last 6 months or so, and it cemented a decision I made before Christmas 2017. That was to slow down my workload a little, and part of that will be bringing the ongoing Sliced anthology to a stopping point.

I plan to publish digitally up to issue #12 and then do one more kickstarter to get Vol #3 into print. A trilogy of books that embodies over 3 years of work seems like a good place to draw things to a close.

I hope this choice doesn't cause too much disappointment. We've had a miraculous run. It's all gone so much further and better than I ever could have planned when I had the vague idea that I could edit an anthology. Not only that but an anthology with very limited appeal. When I look at where the project is and how it has grown I'm thrilled, but I do feel that I have failed on a few fronts. Over 2 years in, with the success we have enjoyed I did hope that we'd have tapped into a slightly larger audience. I view this as a failure because I know that there is a market for our kind of book out there, but I haven't been able to reach it. I don't have the marketing skillset, or the available time to push the project any further than I have. So, I'm happy to shoulder the responsibility for that.

I never wanted it to stop abruptly and disappear. And it won't. The 12 issues will remain online. The website will remain active as long as I can keep it going. The 3 books will be out in the world, hopefully being enjoyed and passed around a bit, and they will also eventually be on various other digital platforms like the comichaus app.

I also have vague plans on how I can keep what we've all established going in some form. As we have a good base, and I like to think we have a good reputation for doing what we do. I've viewed the last 3 years as publishing creators that might not have the opportunity to see their work published. That has been a huge plus for me. Publication in any form feels like a goal, an achievement and it drives us all on to start making that next 'thing'. It's this element of the project I want to perpetuate.

I would like to help creators make their first longer works. One-shot comics and OGN's, Still with the same experimental verve and aesthetic. Still books that might struggle to find a more regular home. I believe, at this point, I have quite an advantageous skillset for someone looking to self-publish their first book. I can help with editorial, project management, lettering, pre-press production and I know how to run a kickstarter. I'd quite like to chose 1 or 2 longer projects each year and help make them a reality through a type of 'Sliced Mentorship'.

So what does the next year hold? 3 more digital issues and a print trade. I hope you'll support us in this shift of focus, as you have in unbelievable fashion up to now. And I hope you'll relish the rest of our books as we make them the very best they can be.

Ken Reynolds Editor



" ISSUE #10



Cover
Art by
Jenny Brown



The Promise
By Adam Kindred



Luck Increase By Eve



My Troubles with Crumb

By Matt MacFarland



Leaves *By* S.J. McCune



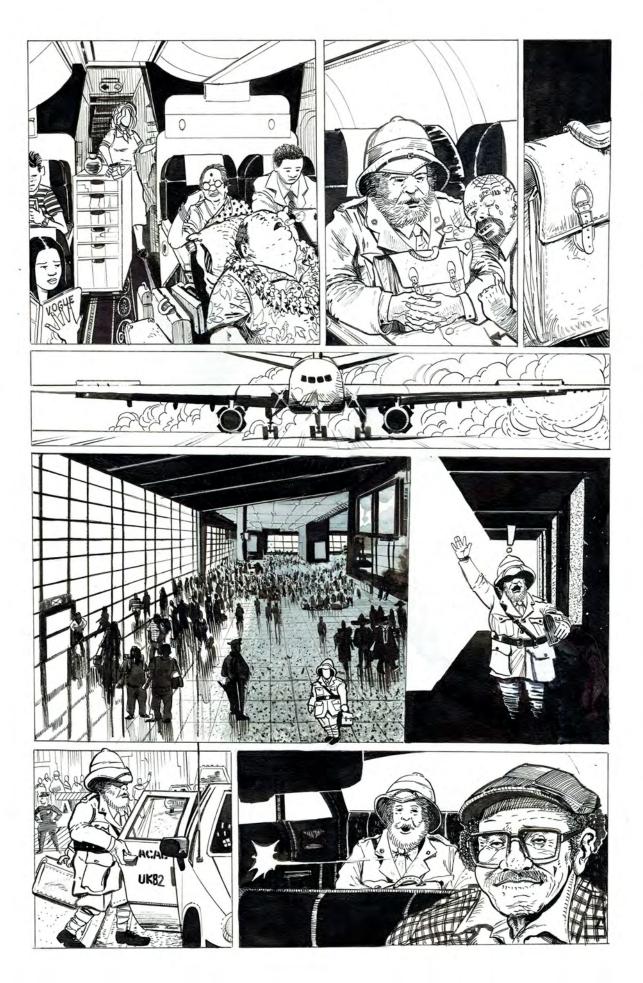
A Dark and Noisy Night Script by Daniel Whiston Art/Letters by Ken Reynolds



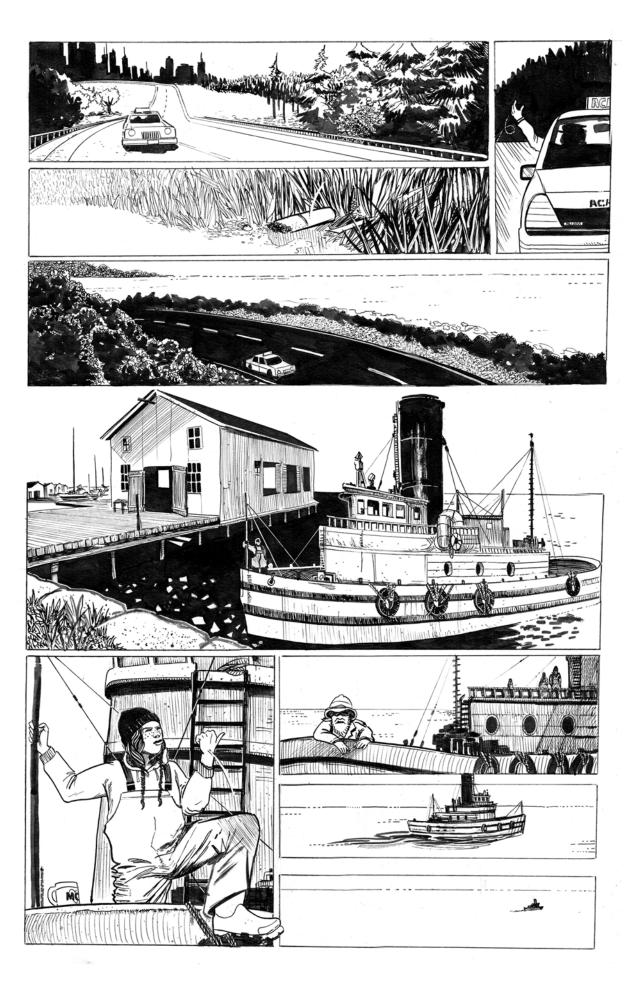
Farquhar Part 4
By Tara Lucy



Small Press Preview -Magpie By Kathryn Briggs







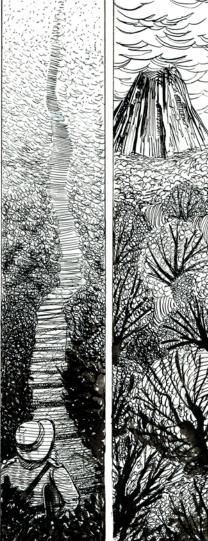






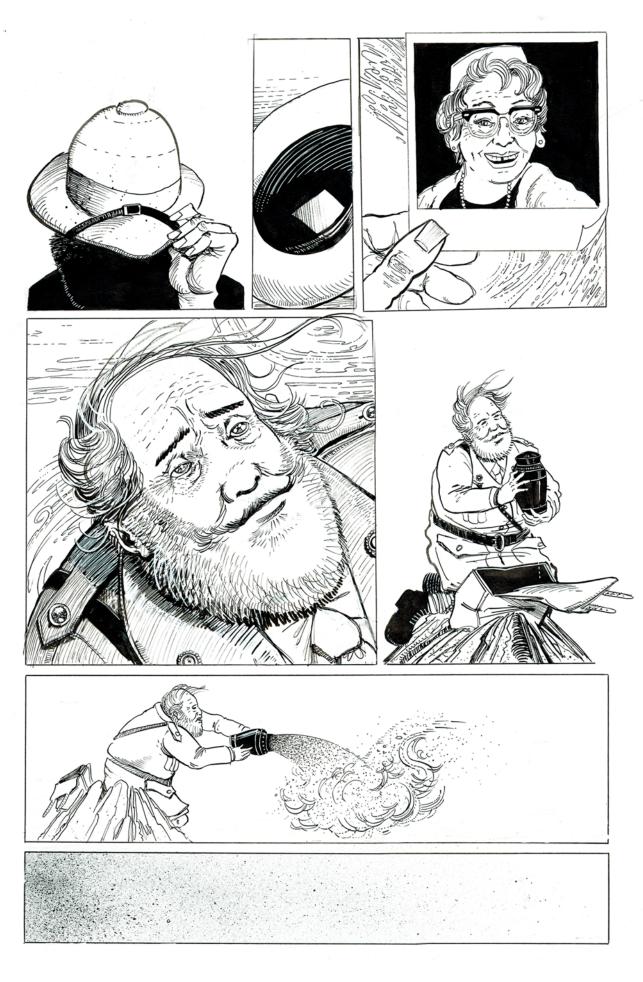














... THINGS HAVE SURE CHANGED SINCE THEN

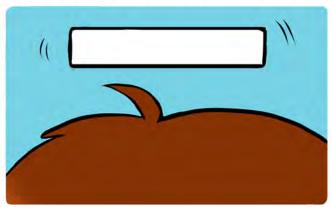






I LET THEM CHILL IN MY HAIR AND THEY PAY THEIR RENT IN GOOD LUCK

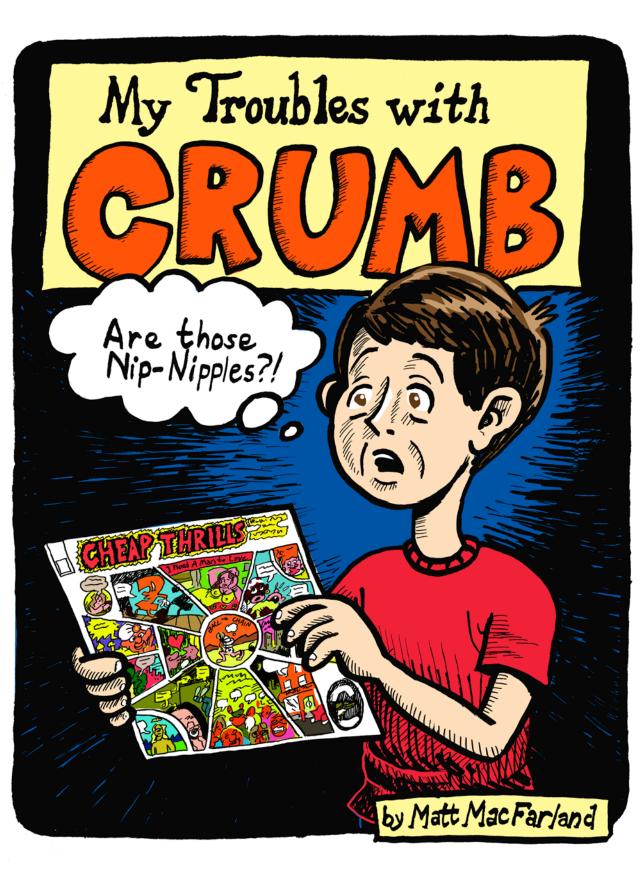


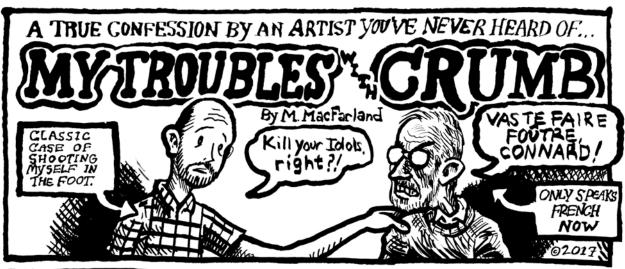




... I THINK THAT'S A SWELL DEAL WE MADE.









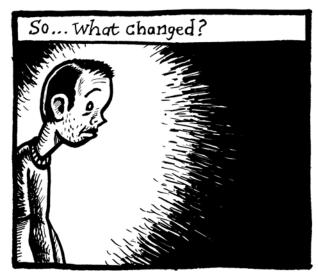


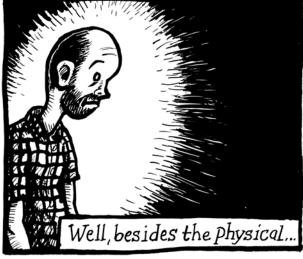
get it!





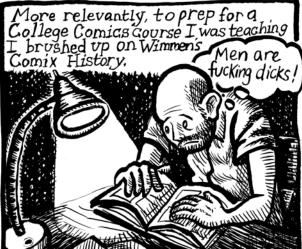








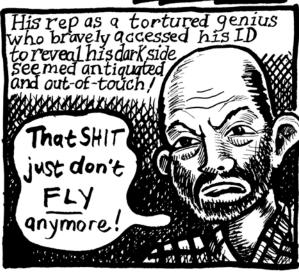




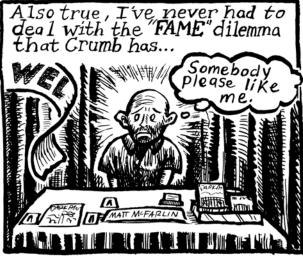


I also revisited the film, "Crumb", and felt differently this time.

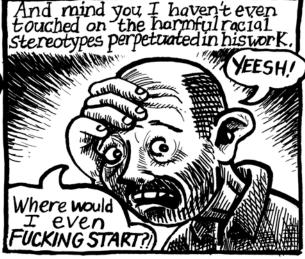






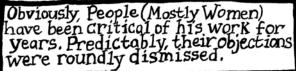






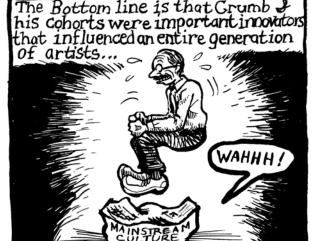






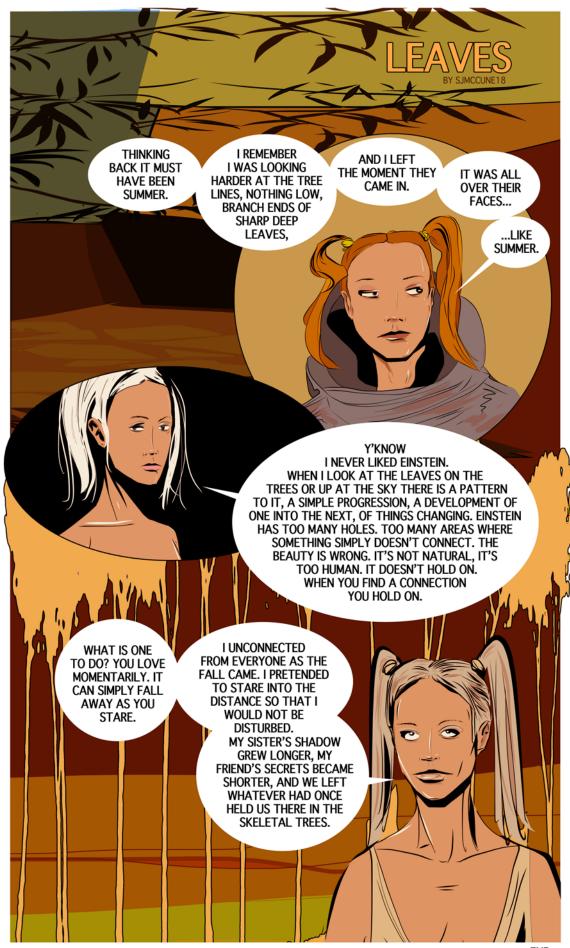


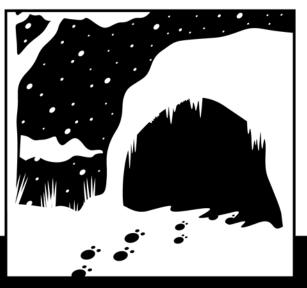








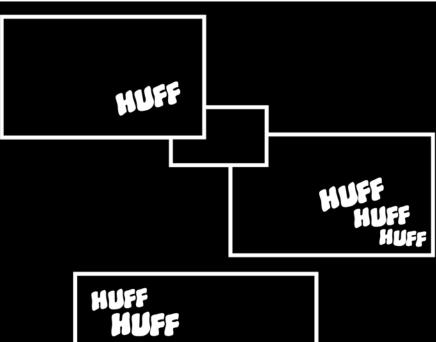






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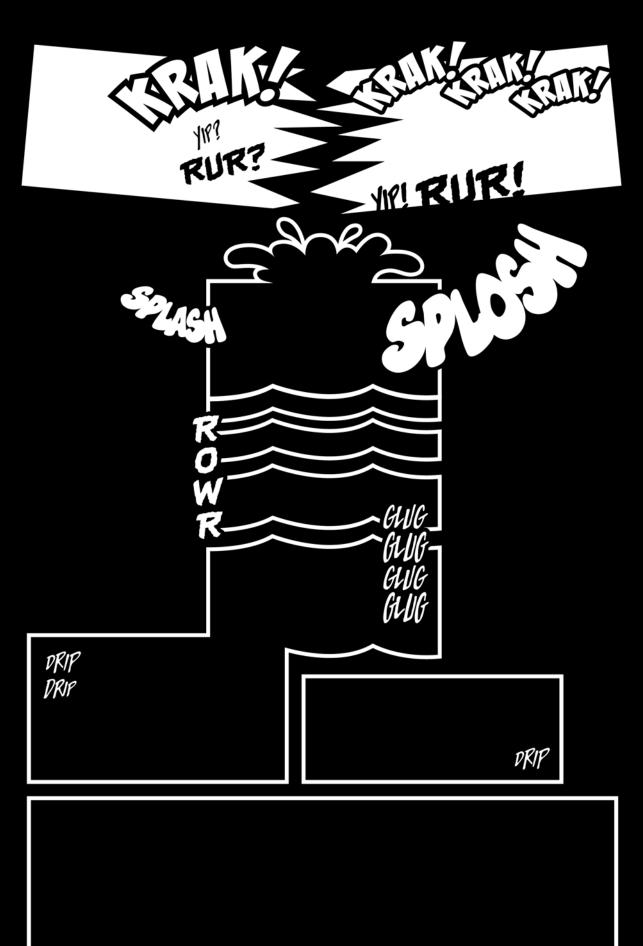
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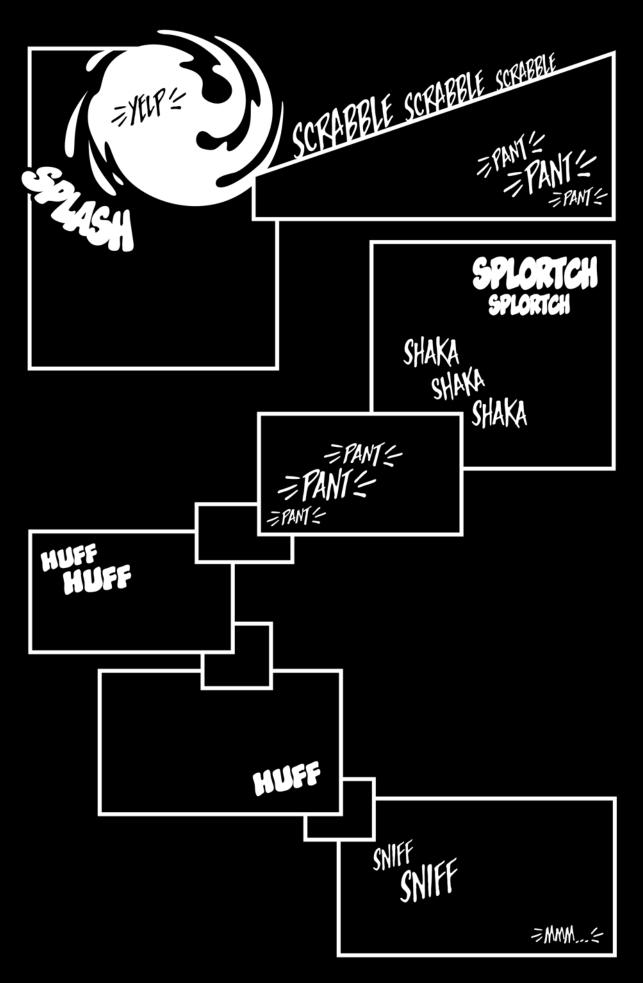
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SNIFF SNIFF

A DARK AND NOISY NIGHT

SCRIPT BY DANIEL WHISTON
ART & LETTERS BY KEN REYNOLDS







SMALL PRESS PREVIEW

MagpieBy Kathryn Briggs

"Briggs manages the impressive task of opening a deeply personal and unique door into an artist's life while still managing to make relatable and beautiful work" – Brandon Graham

Magpie is a collection of short comics by Kathryn Briggs, collecting work that has previously appeared in anthologies, such as Sliced Quarterly, alongside new material. From deeply personal accounts of the long road to recovering from trauma, to the hellish process of obtaining a UK visa, to reveries on the inter-galactic capabilities of cats, Magpie encompasses the irreverence and eloquence of everyday life.

Magpie is available from Throwaway Press, on Amazon.

Kathryn Briggs is an American graphic novelist who moved to Scotland in 2012 to study her Masters and loved it too much to leave. She is an artist as well as a writer; her comics range from slice of life to comparative mythology. When not making comics she works as an art educator and buys too many books.

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kathrynebriggs.com

Twitter:

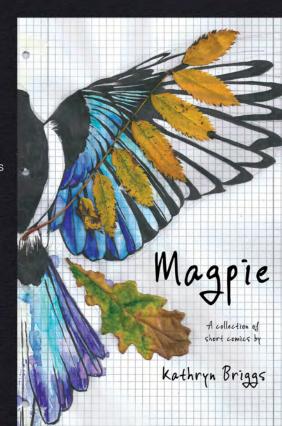
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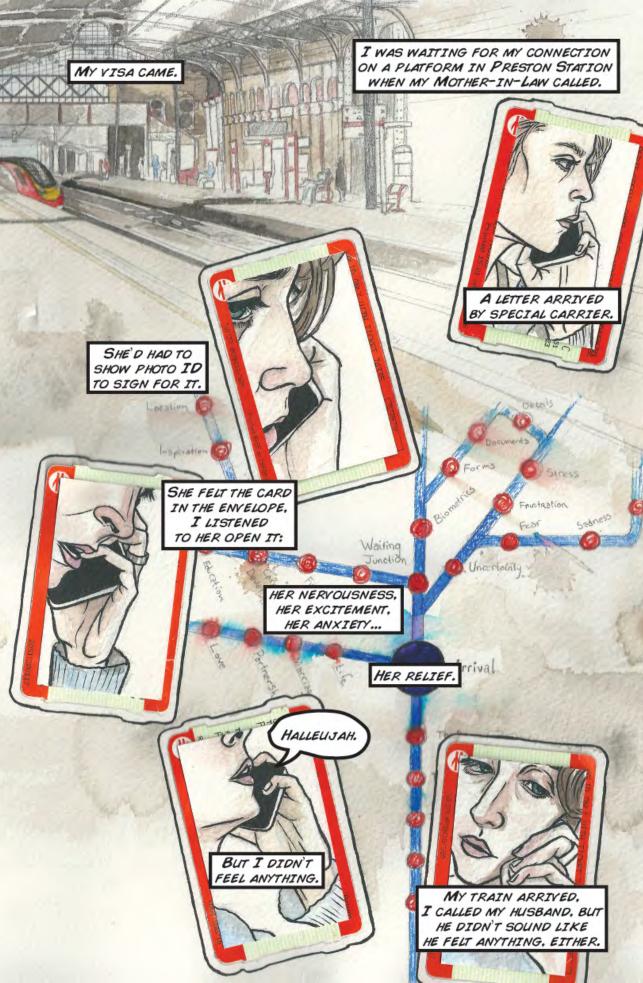
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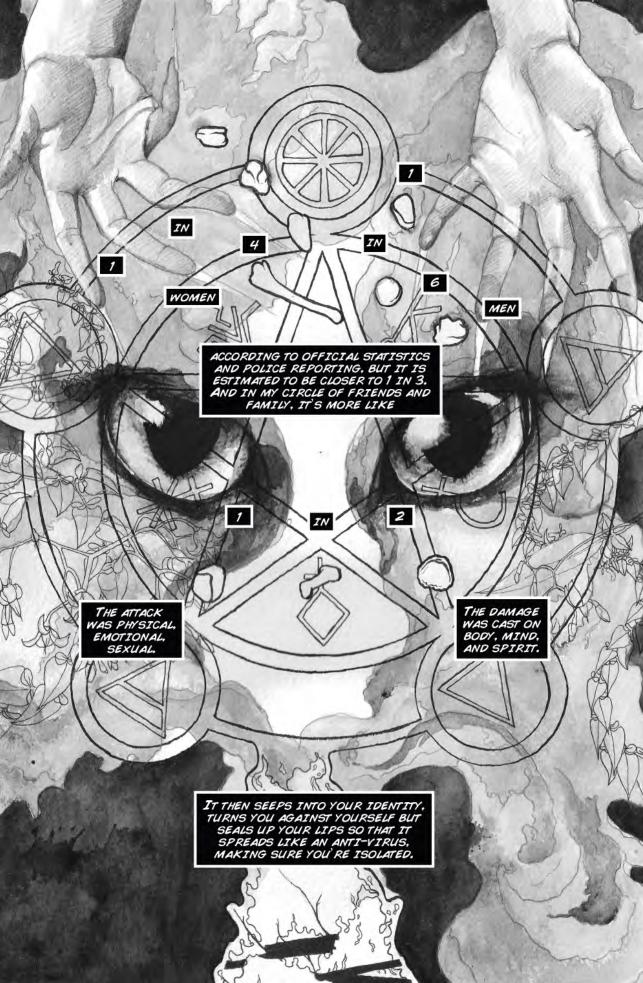
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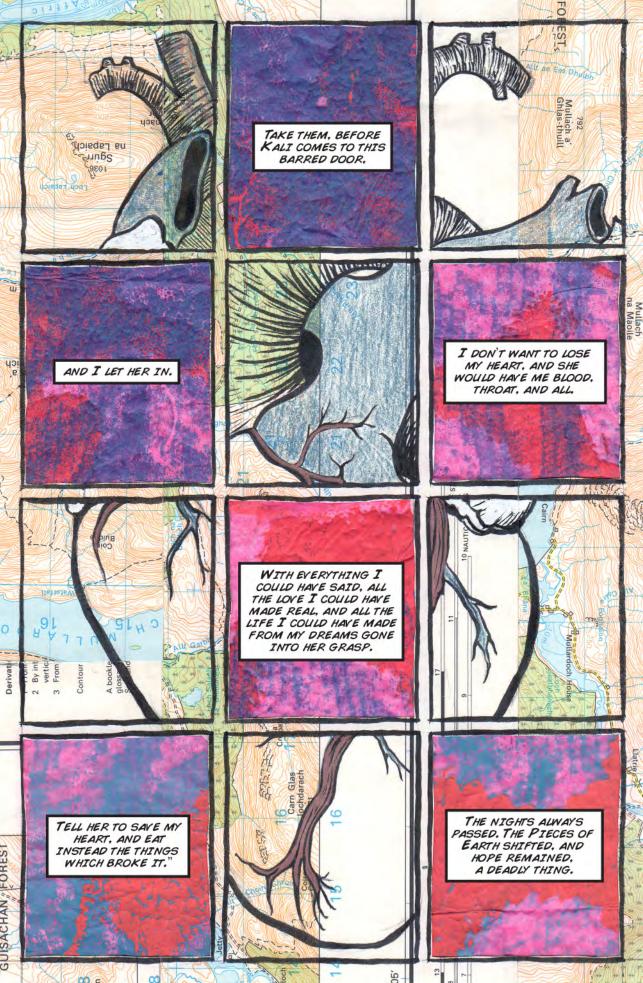
facebook.com/KathrynBriggsComics



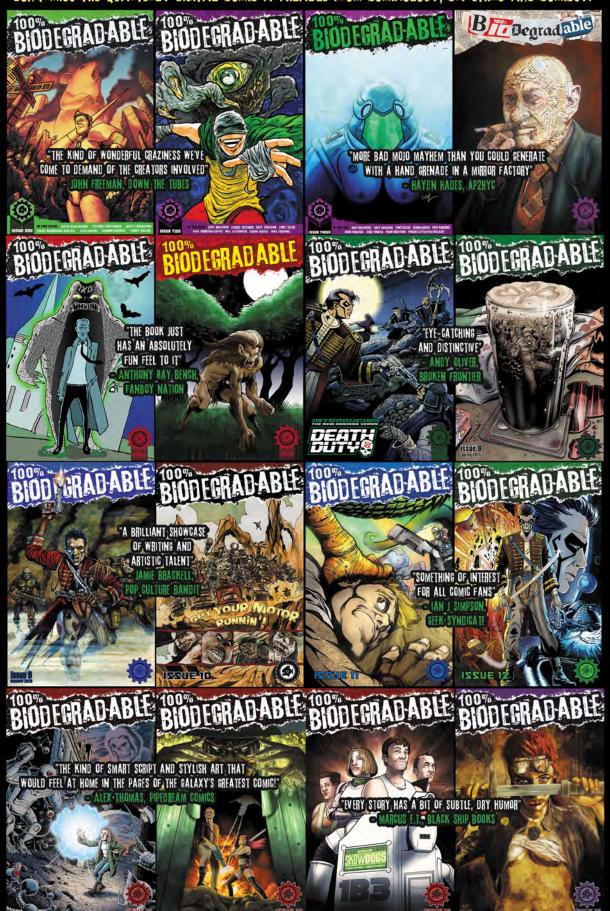








DON'T MISS THE QUARTERLY DIGITAL COMIC AVAILABLE FROM COMIXOLOGY, DRIVETHRU AND COMICSY!



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Daniel Whiston

WRITER

As well as his work in Sliced, Daniel also writes the continuing misadventures of Neroy Sphinx for FutureQuake Press. He can be reached at: danielwhiston@yahoo.co.uk



CREATOR INDEX

SLICED (QUARTERLY)

Are you a comic creator?

If you've enjoyed this issue, and like what we're all about, get involved. We are beginning to look for long form stories, especially new creators looking for help to make thier first book.

We're looking for 'slice of life' stories told in experimental and innovative ways, this includes comics, narrative illustrations and infographics. We aren't interested in zombies, vampires, aliens or superheroes; there are plenty of comics that have those bases covered.

We want stories that communicate. They can be funny, serious, moving, thought provoking. You can do whatever you want, as long as it isn't offensive or inappropriate.

We put the spotlight on the narrative potential of comics. **HOW** the story is told is as important as **WHAT** it's about.

Writers, artists, or all-round creators are welcome.

slicedquarterly.co.uk/submissions

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